

Hazards & Hazard-Free Realizations:-

Hazards are unwanted switching transients that may appear at the O/P of a circuit because different paths exhibit different propagation delays.

Such a transient is also called a glitch

or spurious spikes, which is caused by hazardous behaviour of the logic circuit. Hazards occur in combinational as well as in sequential circuits.

A hazard in a combinational circuit is a condition where a single variable change produces a momentary O/P change when no O/P

change should occur. There are 2 types of hazards, namely static hazard and dynamic hazard.

Static hazard is of 2 types, namely

(i) static 1-hazard.

(ii) static 0-hazard.

→ Suppose all the i/ps to a logic ~~gate~~ circuit except one remain at their assigned levels and only one i/p say X changes from 0 to 1 or 1 to 0. If the O/P is expected to be 1, regardless of the changing variable, the spurious

0 level for a short interval is called a static 1-hazard. [Pg 1]

If the o/p is expected to be 0' regardless of changing variable, the spurious 1 level for a short interval is called a static 0-hazard. [Pg 2]

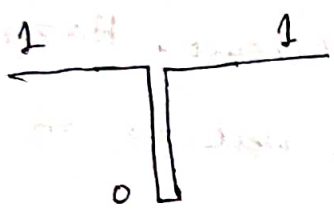


Fig: 1 (Static-1 Hazard)

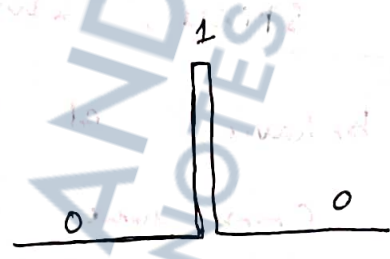


Fig 2:- (Static-0 Hazard)

→ Static hazards can be eliminated by using redundant gates. When the o/p changes three or more times when it should change from 1 to 0 & 0 to 1 only once, it is called dynamic hazards. [Pg 3].

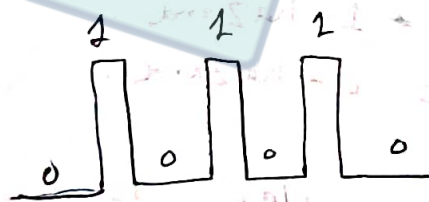


Fig 3: Dynamic Hazard

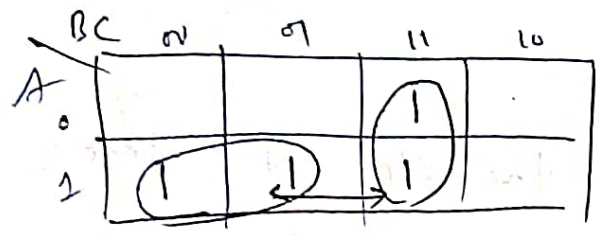
Dynamic hazards occur when the o/p changes for 2 adjacent i/p combinations. While changing, the o/p should only change only once, but it may

change 3 or more times in short intervals because of differential delays in several paths. Dynamic hazards occurs only on multilevel circuits.

Static Hazards:

Consider the function $F(A, B, C) = \sum m(3, 4, 5, 7)$ mapped in Fig 4. The minimal SOP realization

is shown in Fig 5, while the contact network is shown in Fig 6.



$F_{min} = A\bar{B} + BC$

Fig 4: Map for $A\bar{B} + BC$



Fig 5: - Gate n/w

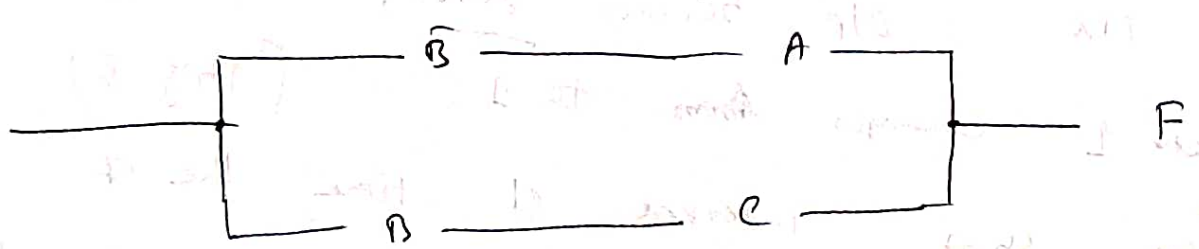


Fig 6: - Contact network.

Consider the situation when $A=1, B=1, C=1$

[Note: - i.e. $A B C = 111 = 7$ i.e. $\Sigma m(3, 4, 5, 7)$]

and only B is changing from 1 to 0

[Note: - i.e. $A B C \rightarrow 101 \rightarrow 5$ i.e. $\Sigma m(3, 4, 5, 7)$]

So O/P (F) should remain '1' by design.

When $A B C = 111$

Look at the gate circuit, when $B=1$, the O/P of gate 2 is '1', the O/P of gate 1 is '0' & O/P F is 1.

When $A B C = 101$

When B changes to '0', the O/P of gate 2 becomes '0' but the O/P of gate 1 becomes 1 & O/P F remains at 1.

Now, for the change in B from 1 to 0, if gate 1 responds faster than gate 2, F will be 1 as expected. (Fig 7)

But if gate 2 is faster than gate 1, its O/P becomes zero, before O/P of gate 1 changes ~~from~~ to 1. (Fig 8)

And for a very short interval of time the O/P of gate 1 & gate 2 will be zero resulting in O/P of '0'.

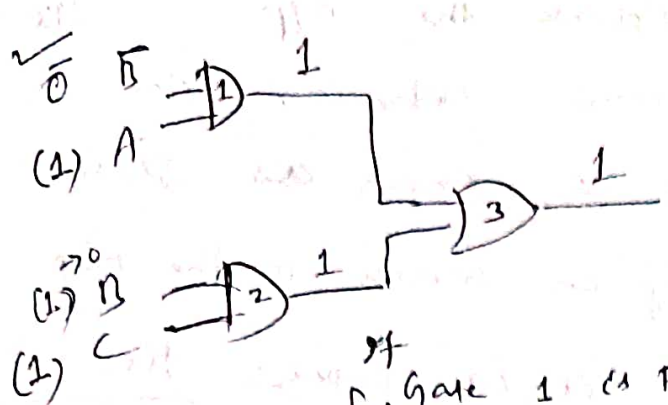


Fig 7:- If Gate 1 is faster, its o/p comes 1 immediately. Gate 2 is slower, although B changes to 0, o/p has not been 0 yet, it is still

total 1 state]
So o/p is still '1'.

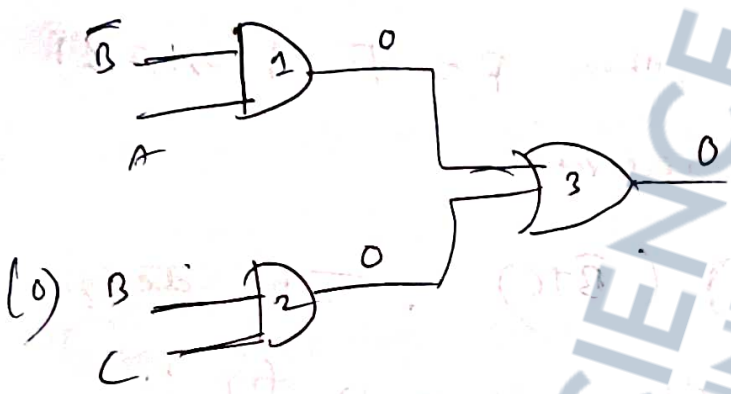
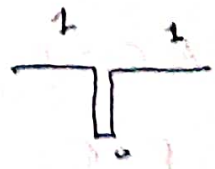


Fig 8:- If Gate 2 is faster, o/p of Gate 2 is 0. Initially B was 1, $\bar{B} = 0$, Gate 1 was

0. Although B has been changed to 1 \rightarrow 0, the o/p of Gate 1 has not changed, because it is a slower gate.

∴ Both o/p's to OR are 0. So o/p of Gate 3 is Zero.

But after some time o/p of Gate 1 is 1. So o/p of Gate 3 becomes 1.



A little later of course the o/p goes to 1. This erratic behaviour is shown in fig 1, and is known as static 1-hazard marked by an arrow in the map. With contact network it is called the set hazard.

Static 0-hazard.

If we consider the POS realization of the same function, then $F = \prod M(0, 1, 2, 6)$.

The minimal POS realization $F = (A+B)(\bar{B}+C)$. The design is shown in fig 10.

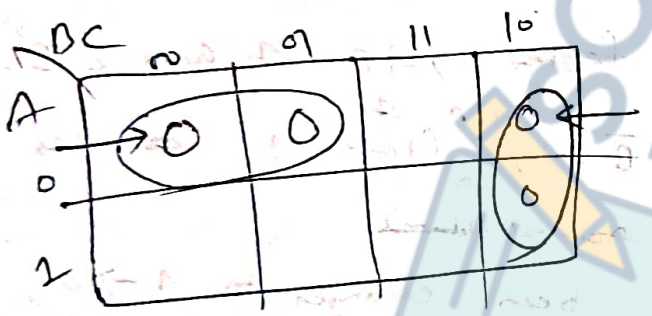


Fig 9: Map for $F = (A+B)(\bar{B}+C)$

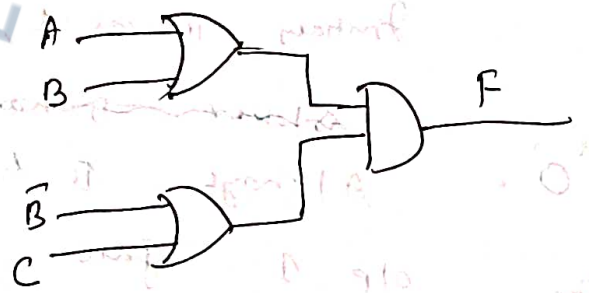


Fig 10: Gate n/w for $F = (A+B)(\bar{B}+C)$

→ Consider the situation when $A=0, B=0$ & $C=0$ and only B changing from 0 to 1. The o/p F has to

[Prg 11)

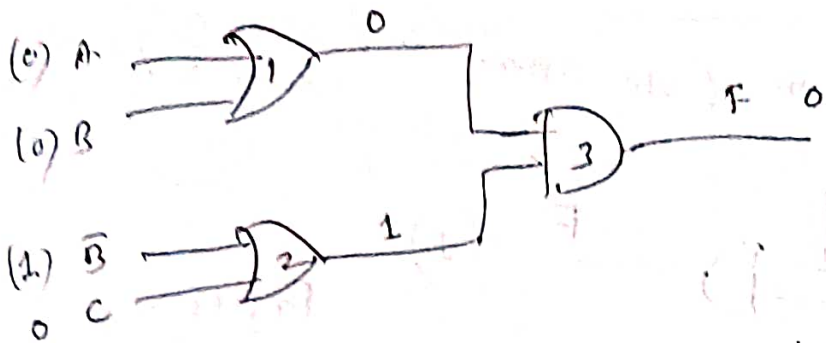


Fig 11:

Remains at '0' by design.

$B \rightarrow 0 \text{ to } 1$
 $A \ B \ C \rightarrow \text{was } 0 \ 0 \ 0$
 Now $A \ B \ C \rightarrow 0 \ 1 \ 0$
 $0 \ 0 \ 0 \rightarrow 0, 0 \ 1 \ 0 \rightarrow 0$
 as $\Pi(0, 1, 2, 4, 6)$

When $B = 0$, the o/p of gate 1 is 0, the o/p of gate 2 is 1 and the o/p F is 0.

~~When B changes to 1, the o/p of change~~

~~As B from 0 to 1, if gate 2 responds faster than gate 1.~~

When B changes to 1, the o/p of gate 1 becomes '1' and o/p of gate 2 becomes '0' and so the o/p F remains 0.

If Gate 2 is faster :-

(Slower) Although B has been changed, (1) o/p remains at 0

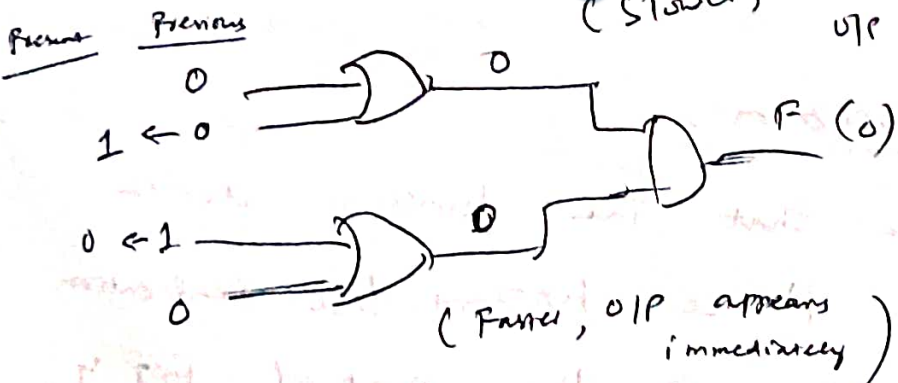


Fig 12:

If gate 2 is faster, $F = 0$. [As expected]

If Gate 1 is faster

→ Faster (O/P appears at 1, when B become 1)

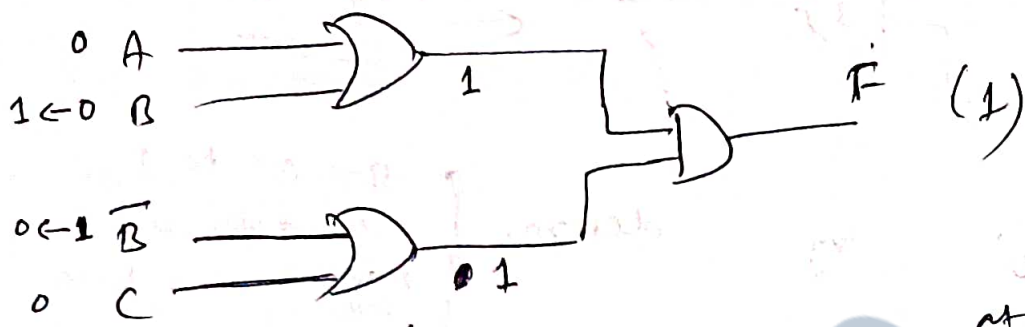


Fig 13:-

→ Slower, O/P remain at 1 state at previous value

If Gate 1 is faster than Gate 2, its O/P becomes 1 before the O/P of Gate 2 changes to 0 and for a very short time the O/P of both gates 1 & 2 will be 1

Resulting $F = 1$.



(As shown in Fig 2:- previously)

This erratic behaviour is known as Static 0-hazard. The map of Fig 9, with contact n/w it is called Cut set hazard.

Hazard-free Realization:-

We should ensure that the functions don't contain hazards. Hence hazard-free realization is necessary. Notice in the map of Fig 9, the static-1-hazard arises because two

adjacent
different

1 are Covered by
subcube.

i.e

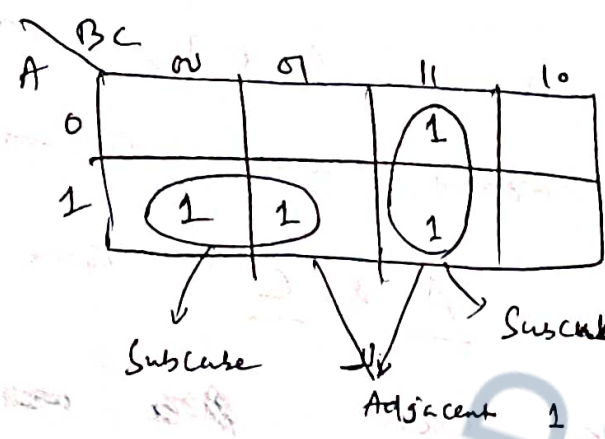


Fig 14:-

Minimal realization are more vulnerable to hazards. If we want to ensure that this pair of adjacent 1's covered by the same subcube a redundant term will come shown by dotted line.

i.e

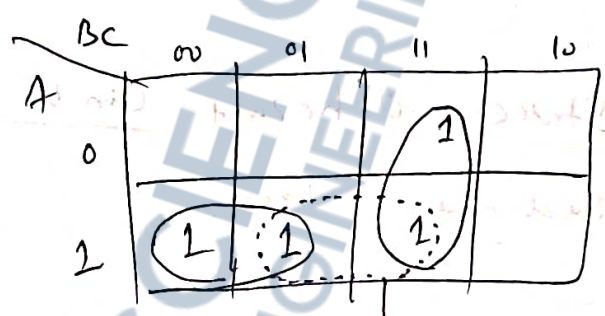


Fig 16:-

$$F = A\bar{B} + A\bar{C} + BC$$

This realization will now have no static-1 hazard (but) the function contain a redundant term AC

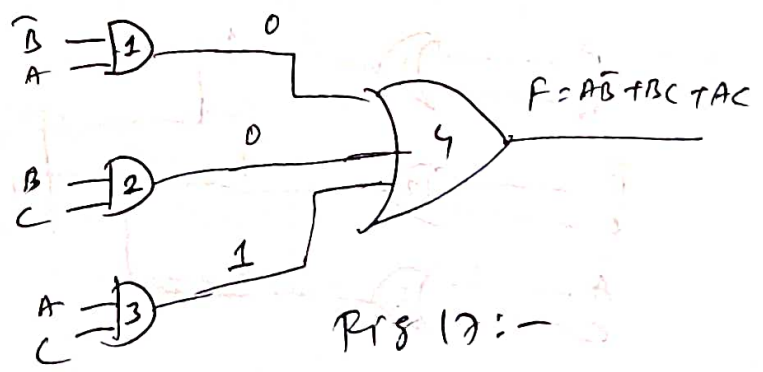


Fig 17:-

Now in this case, when ~~B~~ was 317

A B C are 1 1 1 & B goes to 0
 i.e. ABC = 1 0 1, in that case static 1-hazard was occurring.

Now since A & C are 1 1

in the above ckt ~~OR~~ ~~AND~~ 

$AC = 1$, so OP of OR gate is 1

[Fig. 17] independent of gate 1 & gate 2 as shown in fig 8. [Static 1-hazard problem was occurring]

Similarly static 0-hazard can be resolved

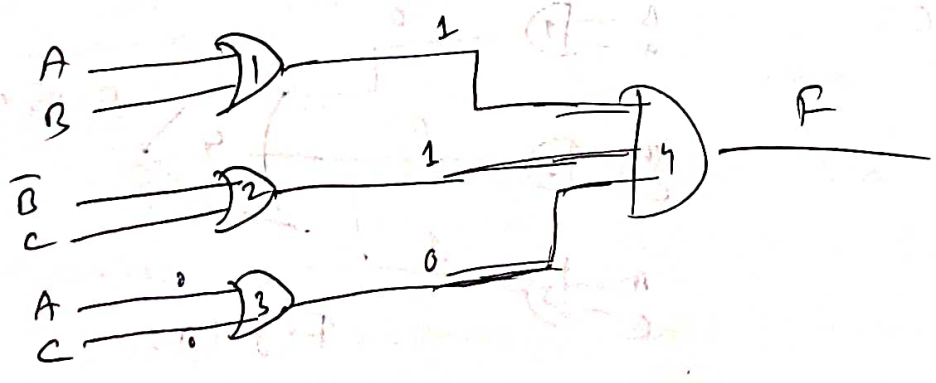
taking redundant term.



$$F = (A+B)(\bar{B}+C)$$

Taking the redundant term into account [shown in dotted line]

$$F = (A+B)(\bar{B}+C)(A+C)$$



Although during hazard gate 1 & gate 2 & OP are 1 But (AC) OP is '0'.
 So $F = 0$. for As require POS